Going Beyond Your Expectations in Latency Metrics FOR SIMULTANEOUS SPEECH TRANSLATION

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INTRODUCTION TO SIMULST EVALUATION

- Task: Translate unbounded input stream in real-time
- Translation quality (BLEU, COMET) and latency (LAAL, ATD).
- Independent segments of 2-10 seconds, take the mean of this.
- This hides current problematic behaviour of SimulST systems.
- Evaluation of past IWSLT shared tasks results to show this.
- We propose methods and give recomendations to compare SimulST system latencies.

THE PROBLEM

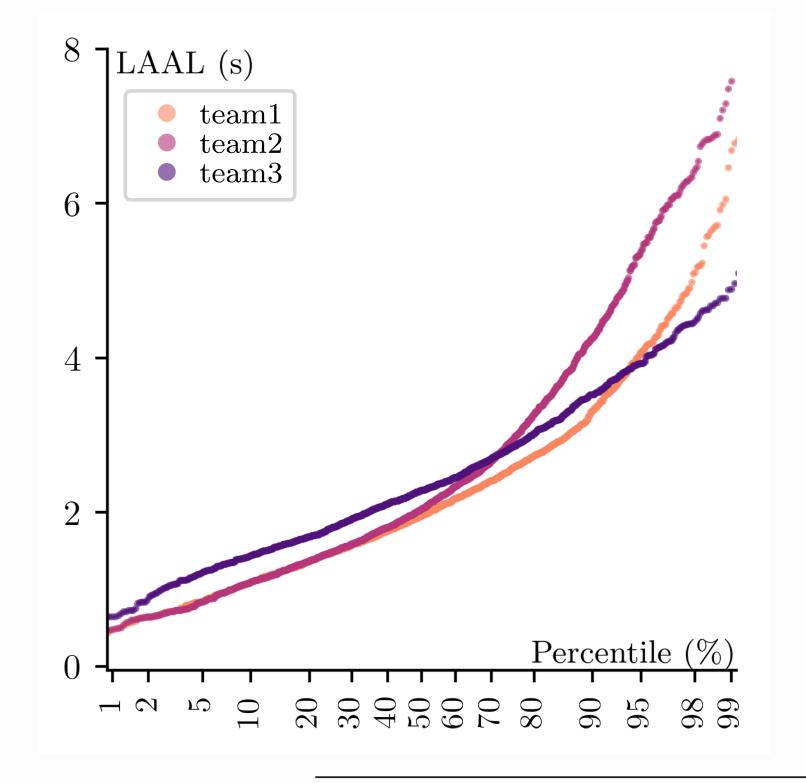
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		LAAL						
team	BLEU	M	mdn	p90	p95	p99	max	
Team 2	19.3	<u>2.4</u>	2.0	4.2	5.3	7.5	<u>31.3</u>	
Team 3	17.9	<u>2.4</u>	2.2	3.5	3.9	4.8	10.4	

- Determining latency only on metric mean is highly unrealistic.
- False conclusions about model performance and stability.
- Example:
 - Translation quality: Team 2 > Team 3.
 - If looking only latency mean, Team 2 > Team 3.
 - However, Team 2 has higher latency spikes!
 - Could we really affirm that Team 2 is better than Team 3?

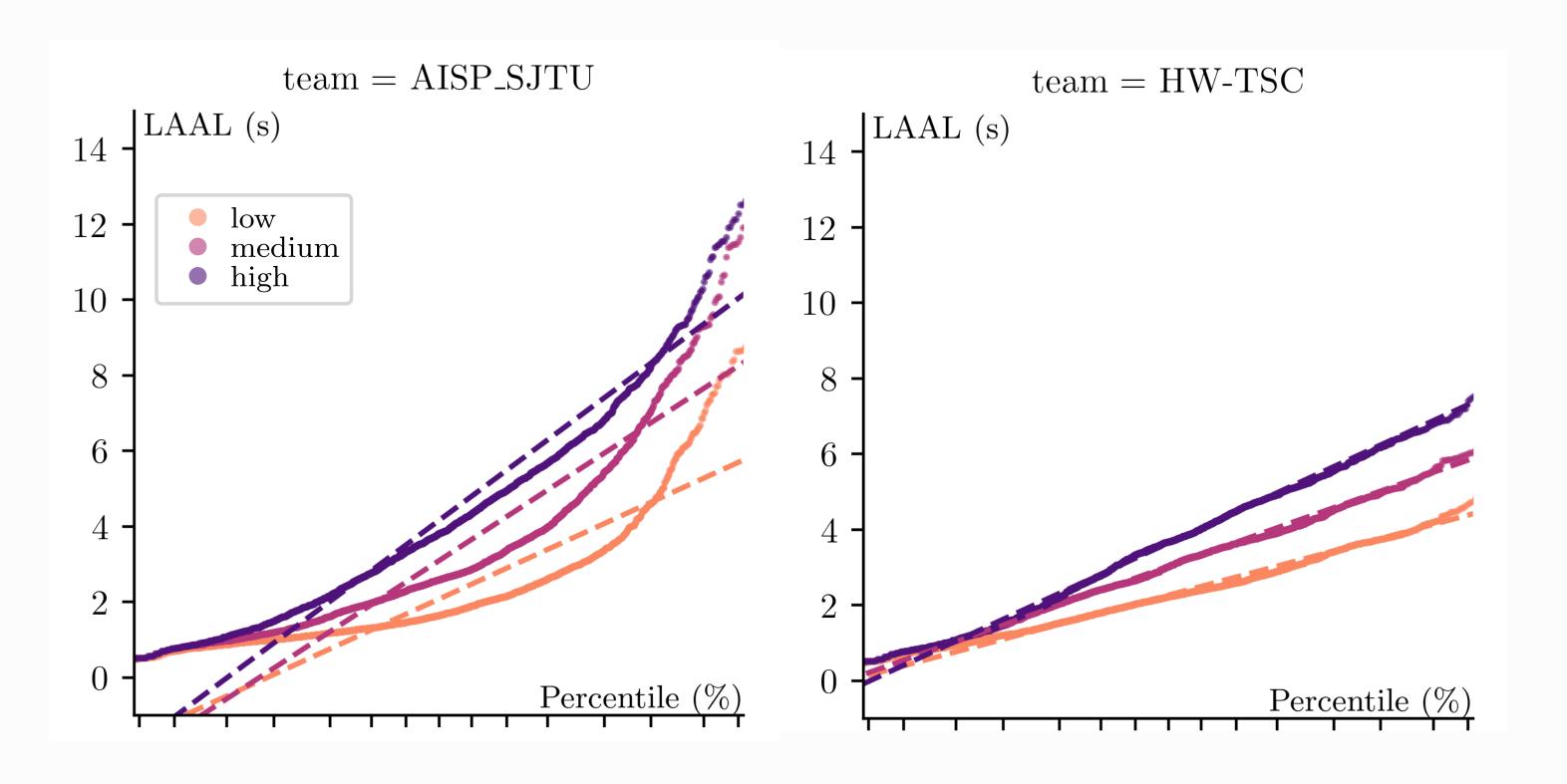
NORMALITY

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- Graphical representations can give us a better look at system behaviour.
- Percentiles are a good way to compare latency between systems.

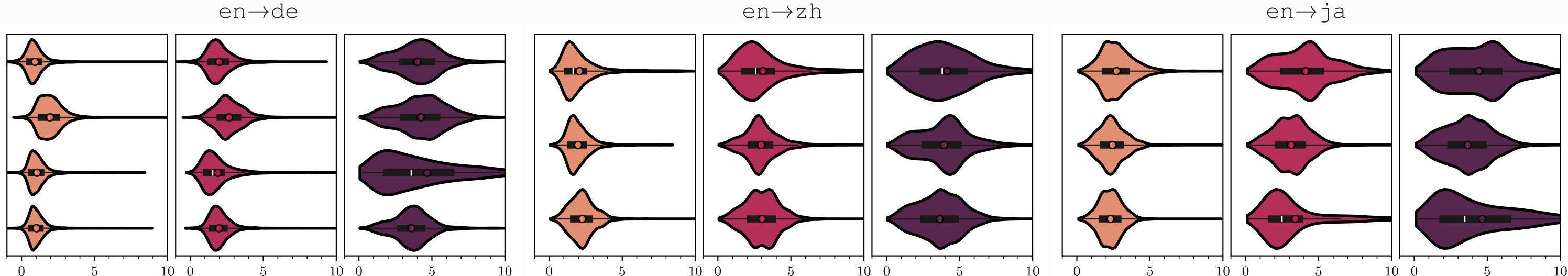
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- Normality of distribution as a way to measure representativeness of the mean of the distribution.
- Normal probability plots → Normality and percentiles combined.

LATENCY DISTRIBUTION

IWSLT 2022 LAAL distributions, some participations clear have unusual behaviour compared to the rest.



PHENOMENA HIDDEN BY THE MEAN: OVER-WAIT

- Over-wait OW_s: % of samples with duration > t with ratio between latency scores and input length > r.
- Over-wait can be easily be used to detect degeneration to offline behaviours.

$OW^{0.75}_r$, AISP_SJTU - IWSLT 2022								
	r							
Lat. band	0.75	0.85	0.95	1.00				
low	6.5	6.5	6.2	6.2				
medium	17.0	16.0	15.7	15.7				
high	48.3	38.7	33.1	32.6				

